## MENS BOWLING DIVISION

## FERNY GROVE BOWLS, SPORTS \& COMMUNITY CLUB INC.

CONDITITIONS OF PLAY

- REVISION: February 2024


## GENERAL CONDITIONS OF PLAY, MENS CLUB CHAMPIONSHIP GAMES, THURSDAY MENS PAIRS, SPONSORED CLASSIC FOURS.

## 1. General Conditions of Play

1.1 All games conducted under the administration of the Mens Bowling Division; Ferny Grove Bowls Club shall be conducted in accordance with the "Laws of the Sport of Bowls" Crystal Mark Fourth Edition, Bowls Australia Domestic Regulations, Bowls Australia Policies, Bowls Queensland By-laws and Policies.
1.2 The Controlling Body retains the discretion to make changes to these Conditions.
1.3 The Controlling Body may make changes to facilitate the orderly control of the game.
1.4 All players should ensure that they are familiar with and accept these Conditions of Play.
NOTE: The Conditions of Play, Bowls Australia policies, Bowls Queensland ByLaws and policies are available on the Ferny Grove Bowls, Sports \& Community website.

NOTE: More information is available at the BA home page / About BA / Constitution \& Policies.

NOTE: More information is available at the BQ home page / Publications / Policies.

## 2 Appendix A Mens Club Championship Games.

## CONDITIONS OF PLAY - ALL MENS CLUB COMPETITION GAMES

CONTROLLING BODY The Controlling Body will be the Mens Bowling Division Committee of the Ferny Grove Bowls, Sports \& Community Club Inc.

The club competitions will be run by a Sub-committee consisting of the Games Director, Club President and Vice President.

## NOMINATIONS

## ELIGIBILITY

These Conditions of Play apply to the following club competitions:-

- Mens A Singles
- Mens B Singles - Open to any male bowler who has not won an A Singles at any club, or who has not previously won a B Singles at this club.
- Mens Pairs
- Mens Triples
- Mens Fours
- Mixed Pairs
- Open (Men/Ladies) Novice Singles - Open to any Bowler who has been playing bowls for less than four years at any club as at the closing time for nominations.
- Open (Men/Ladies) Veteran Singles - Open to any bowler who has attained the age of 70 years at the closing time for nominations.
- Open (Men/Ladies) Veteran Pairs - Open to any bowler who has attained the age of 70 years at the closing time for nominations.

It is a condition of entry for these events that players are familiar with and accept the Conditions of Play

Only bowlers who are registered financial, affiliated members of this club at the closing time for nominations shall be eligible to play in these competitions.

## Mens A Singles, Mens Pairs and Mens Fours

Any member of the Ferny Grove Bowls Club who is also a member of another Bowls club may play A Singles, Pairs, or Fours Championships provided they have declared to represent Ferny Grove Bowls Club at district level within the same official bowling year.

# Mens B Singles, Mens Triples, Mixed Pairs, Open (Men/Ladies) Novice Singles, Open (Men/Ladies) Veteran Singles and Open (Men/Ladies) Veteran Pairs 

Any member of the Ferny Grove Bowls Club who is also a member of another Bowls club and who plays championships with another Club is eligible to play Mens B Singles (if eligible), Mens Triples, Mixed Pairs, Open (Men/Ladies) Novice Singles, Open (Men/Ladies) Veteran Singles and Open (Men/Ladies) Veteran Pairs with the Ferny Grove Bowls Club in the same official bowling year.

UNIFORM

PRACTICE

TRIAL ENDS

A \& B SINGLES
NOVICE SINGLES

PAIRS

TRIPLES

FOURS

DEAD ENDS

EXTRA ENDS

Ferny Grove Club Shirt (Latest Club Shirt Approved)
Bottle Green Pants / Shorts

A Player or Team must not play on a rink on which they have drawn to play on in a game that day.

If a Player or Team Championship game rink that day has not been drawn or published, a Player or Team may practice on rinks $1,2,13,14$ when available.

If a player or Team has not yet played is due to meet a player or team that has already played on the same day, the player or team that has not yet played can practice as long as another rink is available apart from that on which the player or team has been drawn to play later that day.

Before the start of play in any game, or before continuing an unfinished game on another day, one trial end can be played in each direction using the number of bowls that will be used by the player during the game.

First to reach 25 shots, 4 Bowls
First to reach 25 shots, 4 Bowls

21 Ends, 4 Bowls (playing 2x2)

25 Ends, 2 Bowls

21 Ends, 2 Bowls

Dead ends to be replayed (No re-spotting the jack).

In the event of a tied score at the end of the designated number of ends an extra end must be played to determine a winner. A toss of a coin is required with the winner of the toss to determine who shall play first.

## PLAYER MOVEMENT

After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances; -

Singles game:

- Each Player: after delivery of their third and fourth bowls

Pairs game:

- The leads: after delivery of their second, third and fourth bowls; and
- The skips: after delivery of their second, third and fourth bowls


## Triples game:

- The leads and seconds: after delivery of the second's, second bowl; and
- The skips: after delivery of each of their bowls.

Fours game:

- The leads, seconds and thirds: after delivery of the third's second bowl; and
- The skips: after delivery of each of their bowls.

In exceptional and limited circumstances, a skip can ask that a player walks up to the head earlier than described above.

## POSITION OF PLAYERS

## WHEN NOT PLAYING

DELAYING PLAY

REPLACEMENT AND
SUBSTITUTE PLAYERS Bowls Australia Domestic Regulations (Regulation 2) apply.

Opening and closing dates/times for these competitions will be advertised on the club notice board.

All games will be played on a knockout (elimination) basis.

Subject to agreement between opposing teams, availability of rinks and consent of the Games Director, games must be played on or before the date set down.

In the event agreement is not reached by opponents, the competition will be played on a date and time, as set by the Controlling Body.

Play, Substitute or Forfeit - Games set down are to be played and a substitute provided if any one player is unavailable. Skips are responsible for the availability of their team players and/or provision of a substitute. The Committee reserves the right to forfeit player/s team or teams that fail to complete games by the due date.

It is expected that goodwill and cooperation will exist between all players competing in these competitions.

Singles games (except Finals) will not be permitted on a Saturday afternoon.

Pairs games will only be permitted on Saturday afternoons upon receipt of approval from the Games Director.

Wherever feasible, all-finals should be played on a Saturday Afternoon.

## 3 Appendix B Thursday Mens Pairs.

## Conditions of Plav - Thursdav Men's Pairs

## Competition

- This competition is self-selected pairs, and a nomination sheet is available Thursday morning for the following weeks game.
- The game is controlled by the games Director on the day.
- Unless affected by adverse conditions, competition shall consist of two games of two hours duration with a twenty-minute break between the first and second games.
- The game is a standard 4 bowl pairs event.
- Game 1shall determine the division of teams in Game 2.
- Division of teams in Game 2 shall be, winners from Game 1will form the Winners Division, and losers from Game 1will form the Losing Division.
- In the event that winners from Game 1result in an uneven number of teams, the losing team from Game 1 that lost by the least number of shots (if more than one team, then count back based on ends) shall play in the Winners Division in Game 2.
- Playing rinks in each game/division shall be determined by random open draw.


## Play

- Play shall begin at the nominated starting time. Play shall cease at the completion of the end in progress when the finishing bell is rung.
- Jack to be spotted on T for dead ends.
- Should play be stopped by the ringing of the bell due to inclement weather, play shall cease immediately, and the end replayed upon resumption of play.


## Game

- A game shall consist of a minimum of five completed ends on any rink on any green.


## Prize Money

- Unless affected by adverse conditions, prize money shall be distributed at the completion of play in the following divisions:

1. Winner of Winners (highest. Margin) - Two thirds of prize money pool
2. Winner of Losers (highest margin) - One third of prize money pool

- Where affected by adverse conditions, prize monies shall be as follows:

1. Where no games are completed, game fees shall be refunded in full.
2. Where only the first game has been completed, prize money shall be distributed as follows:
3. Highest winning margin - Two thirds of prize money pool
4. Second highest winning margin - One third of prize money pool.

- Should result be tied, then

1. The team which won the most ends will determine result.
2. If result is still tied, highest score on first end /then second end etc/ will determine result
3. If result is still tied, prize money will be split equally between teams involved.

- Should a team not enter their results, i.e. win/lose/margin on the white board they will have no claim on prizes after results are announced.


## Games Director

- The Games Director (or his nominee) shall have the authority to:

1. determine the suspension of play due to prevailing conditions.
2. determine the cessation of play due to prevailing conditions.
3. distribute prize monies in accordance with these rules of play.

- In all matters the decisions of the Games Director (or his nominee) are final and not subject to appeal.


## 4. Appendix C Sponsored Classic Fours

## FERNY GROVE BOWLS QCM CLASSIC MEN'S FOURS

Sunday 24th September 2023

## PRIZES (only one prize per team)

| $1_{\text {st }}$ | $\$ 2000 /$ team | (wins plus highest margin) |
| :--- | :--- | :--- |
| $2_{\text {nd }}$ | $\$ 1000 /$ team | (wins plus 2nd highest margin) |
| $3_{\text {rd }}$ | $\$ 520 /$ team | (wins plus 3rd highest margin) |
| $4_{\text {th }}$ | $\$ 400 /$ team | (wins plus 4th highest margin) |
| $5_{\text {th }}$ | $\$ 320 /$ team | (wins plus 5th highest margin) |

Rounds 1, 2 \& 3 Winners $\$ 200$ / team (highest winning margin)
Lucky Team \$ 200 / team (out of the hat - a Team Member must be in attendance, otherwise redraw)

## Game Times 3 GAMES - 14 ENDS OR 2 HOURS - Play to start on bell

- •First Game 8.45am - 10.45am * LUNCH 1.00pm - 2.00pm
- •Second Game 11.00am - 1.00pm * Third Game $2.00 \mathrm{pm}-4.00 \mathrm{pm}$
- • Presentations 4.15pm approx.


## Conditions and Format of Play

- All matches shall be conducted strictly in accordance with the "Laws of the Sport of Bowls" Crystal Mark Third Edition with Domestic Regulations for Australia, Bowls Queensland By-laws and these Conditions and Format of Play.
-     - Scoring will be $\mathbf{3}$ points for a win, $\mathbf{1}$ point for a draw, plus margins.
- $\quad$ No trial ends permitted.
- Bowls to be on green 10 minutes before start of play for inspection by umpire. There is no restriction on any player or team using Decals.
-     - Dead ends will not be replayed, with the Jack re-spotted on the tee.
- •Movement of players:-

Leads, Seconds and Thirds will only be permitted to approach the head after the Third has delivered his second bowl. The Third under exceptional circumstances may approach the head upon invitation from his Skip. Skips are not permitted to remain at the head whilst the opposition Skip is delivering his bowl.

-     - In the event of interruptions to ends by rain and skips mutually agreeing to leave the green, uncompleted ends will be finished upon returning to the green.
-     - If the bell is rung by the umpire due to unplayable greens or danger to players, play will cease immediately. All games are to be restarted on the ringing of the second bell and all ends must be restarted.
-     - In the event of rain 7 ends constitute a game. Prize money will only be distributed if 2 games of at least 7 ends have been played. Otherwise entry fees will be refunded.
- • 1 st, $2 \mathrm{nd}, 3 \mathrm{rd}, 4 \mathrm{th}$ and 5 th Prizes -
-     - Should result be tied, wins plus highest total score of the tied teams will determine result.
-     - If result is still tied, wins plus highest total ends won by the tied teams will determine result.
-     - If result is still tied, prize money will be split equally between teams involved.
- •Round Winners -
-     - Should result be tied, highest score of the tied teams in that game will determine result.
-     - If result is still tied, highest ends won by the tied teams in that game will determine result.
-     - If result is still tied, prize money will be split equally between teams involved.

The Games Director's Committee shall be the Controlling Body and may alter the Conditions of Play or the Program, if necessary or expedient. All disputes will include an umpire. In all matters the decisions of the Controlling Body are final and not subject to appeal. All players competing acknowledge \& accept these Conditions of Play.

## Executive Mens Bowling Division Committee.

